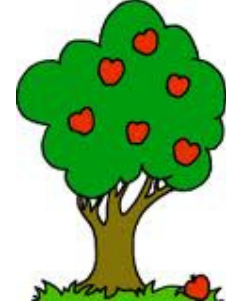


# Victoria Primary School

## Class Information



Term: Spring 2012

My teacher is: Mrs David and my LSA is Mr Adams.

Our classroom can be found in the lower junior corridor. .

This term our theme is: **The Magic Faraway Tree!**

Up until February half term, our focus will be upon History; looking at Old and New Toys. After half term, our focus will be upon Science; looking at Electricity.

It would be a great help if you could bring in books, photographs and any information, relating to our topic. In the case of actual toys, we would ask that the children wait until they are specifically requested to bring in a toy or a game!

These are important days to remember during the week:

Home reading **and** spellings – sent home Friday and **Returned on Wednesday**

P.E. – Wednesday

Dance – Friday

Please remember to send in a PE kit -white plain t-shirt, dark shorts, daps (not trainers).

**No jewellery should be worn in school.** PE bags will be sent home at the end of every half term but if you would like to take it home for washing more regularly please either remind your child or mention it to the staff.

Please provide a waterproof coat, wellies and if possible waterproof trousers as we will be outside in **all** weather conditions.

**Please can every item of clothing including shoes be labelled clearly with your child's name.**

These are the important days to remember during the term:

Open hour – Wednesday 8<sup>th</sup> February, from 3:30 – 4.30

Half term - 13<sup>th</sup> February – 17<sup>th</sup> February.

Open evenings – Wednesday 21<sup>st</sup> and Thursday 22<sup>nd</sup> March, from 3:30 – 6.30.

End of term - Thursday 5<sup>th</sup> April

Please would you ensure that any money (dinners, snack, trips etc) is sent in to school in a sealed envelope labelled with your child's name and class number. Snack money is £1 per week but can be paid in advance for the half term/ term if preferred.

Many thanks for your support, we look forward to a happy and successful term!

